



Boardworks KS3 Art & Design: coverage of new programme of study (2008)

Boardworks KS3 Art & Design is ideal for teaching the new KS3 programme of study and supporting young people to fulfil the curriculum aims and opportunities.

The projects in Boardworks KS3 Art & Design enable pupils to understand the key concepts that underpin the study of art, craft and design. In each project pupils are encouraged to develop their own ideas and to produce creative, imaginative and valuable works of art, and to explore and experiment with different materials and skills.

The projects cover a range of contexts and different cultures with each project focusing on a different artist(s) or movement. A separate evaluation and analysis presentation teaches students how to evaluate their own work and that of others while students are encouraged to record and present all their work in a sketchbook or e-portfolio.

PoS Key Concepts	Project 1		Project 2		Project 3		Project 4		Project 5		Project 6		Project 7		Project 8		Project 9		Evaluation & Analysis	Sketchbooks, E-portfolios
1.1a Producing imaginative images, artefacts and other outcomes	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.1b Exploring and experimenting with ideas, tools, materials	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.1c Taking risks and learning from mistakes		✓		✓		✓		✓		✓		✓		✓		✓		✓	✓	✓
1.2a Investigating, analysing, designing, making, reflecting and evaluating	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.2b Making informed choices about media, techniques, processes		✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.3a Engaging with images and artefacts from different contexts		✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.3b Understanding the role of the artist, craftsperson and designer	✓	✓		✓	✓		✓	✓		✓		✓	✓		✓		✓		✓	✓
1.4a Exploring visual, tactile and other sensory qualities	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.4b Engaging with ideas, images and artefacts	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
1.4c Developing their own views and expressing judgements																			✓	
1.4c Analysing and reflecting on work from diverse contexts	✓	✓		✓	✓		✓	✓		✓		✓	✓		✓		✓		✓	

PoS Key Processes	Project 1		Project 2		Project 3		Project 4		Project 5		Project 6		Project 7		Project 8		Project 9		Evaluation & Analysis	Sketchbooks, E-portfolios
2.1a Develop ideas and intentions by working from first-hand observation, experience...	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		✓
2.1b Investigate how to express and realise ideas using formal elements and a range of media	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		✓
2.1c Make purposeful images and artefacts		✓		✓	✓	✓		✓		✓		✓	✓	✓	✓	✓	✓	✓		✓
2.1d Draw to express perception and invention, to communicate...	✓	✓	✓	✓	✓	✓		✓	✓	✓	✓		✓	✓	✓	✓	✓			✓
2.1e Explore and develop ideas using sketchbooks, journals																				✓
2.2a Use research and investigative skills appropriate to art and design		✓	✓	✓	✓	✓	✓	✓		✓		✓		✓		✓		✓		✓
2.2b Appreciate how codes and conventions are used to convey ideas and meanings		✓			✓	✓	✓	✓		✓		✓		✓		✓		✓		
2.2c Reflect on and evaluate their own and others work																			✓	
2.2d Analyse, select and question critically		✓		✓		✓		✓		✓		✓		✓		✓		✓	✓	
2.2e Develop ideas and intentions when creating images and artefacts		✓		✓	✓	✓		✓		✓		✓	✓	✓		✓	✓	✓		✓
2.2f Organise and present their own material and information					✓															✓

PoS Range and Content	Project 1		Project 2		Project 3		Project 4		Project 5		Project 6		Project 7		Project 8		Project 9		Evaluation & Analysis	Sketchbooks, E-portfolios
3a Fine art [drawing techniques]		✓	✓		✓	✓			✓	✓			✓	✓		✓				
3a Applied art							✓	✓		✓		✓		✓	✓	✓		✓	✓	
3b 2D	✓	✓	✓	✓	✓	✓			✓	✓	✓	✓	✓	✓	✓	✓				
3b 3D							✓	✓	✓						✓	✓	✓	✓	✓	
3b New technologies								✓	✓											✓
3c Contemporary artefacts						✓		✓		✓		✓	✓							✓
3c Historical artefacts [pre 1945]	✓		✓					✓								✓				
3c Personal contexts									✓											✓
3c Cultural contexts	✓		✓		✓	✓		✓	✓		✓		✓	✓	✓		✓	✓		✓
3c Art, craft and design processes		✓	✓		✓	✓		✓	✓		✓	✓		✓	✓		✓	✓		✓
3c Equipment		✓	✓		✓	✓		✓	✓		✓	✓		✓	✓		✓	✓		✓
3c Safe working practices																				

Boardworks KS3 Art & Design: coverage of QCA non-statutory scheme of work

The material in Boardworks KS3 Art & Design is suitable for teaching a number of units in the QCA non-statutory scheme of work:

Boardworks KS3 Art & Design project	Scheme of Work units
Project 1 – Still Life	8A – Objects and viewpoints
Project 2 – Exotic Flora	8A – Objects and viewpoints
Project 3 – Native American Totems	
Project 4 – Portraiture	7A – Self image
Project 5 – Water	
Project 6 – Insects	
Project 7 – Pop Art	8B – Animating art [covers static Pop Art]
Project 8 – Landscapes and Cityscapes	7B – What’s in a building? 7C – Recreating landscapes
Project 9 – Public Art	7C – Recreating landscapes; 8C – Shared view; 9C – Personal places, public spaces